



YOUNG FRANKENSTEIN RUN SHEETS

PAGE	CUE	WHO	ACTION	WHERE	NOTES
TOP OF SHOW					
pg. 1	Top of Show		CONFIRM PLACES		
[A1 S1] VICTOR'S FUNERAL					
#1 "Prelude"					
pg. 1	End of <i>Prelude</i> . Before HERARLD's "make way!".	ASM (CAM)	OPEN USC Doors	Behind USC Wall	
pg. 1	End of <i>Prelude</i> . Before HERARLD's "make way!".	ASM (HANNAH)	OPEN USC Doors	Behind USC Wall	
#2 "The Happiest Town in Town"					
pg. 3	"-what are the chances of a New York doctor coming to Transylvania? "	ALANNA	QUICK CHANGE Villager Look --> Student Look	SR Wing 3	~ [:35] OVERDRESSING Student onto Villager
pg. 3	"-what are the chances of a New York doctor coming to Transylvania? "	KEVIN	QUICK CHANGE Villager Look --> Student Look	SR Wing 3	~ [:35] OVERDRESSING Student onto Villager
pg. 3	"-what are the chances of a New York doctor coming to Transylvania? "	REAGAN	QUICK CHANGE Villager Look --> Student Look	SR Wing 2	~ [:35] OVERDRESSING Student onto Villager
pg. 4	ZIGGY solo "No more Frankenstein! "	MASON	QUICK CHANGE Villager Look --> Mr. Hilltop Look	SR (Downstairs)	~ [2:30]
pg. 4	ZIGGY solo "No more Frankenstein! "	JACOB	CHANGE Villager Look --> Student Look	SL Wing 3	~ [1:00] OVERDRESSING Student onto Villager
pg. 4	ZIGGY solo "No more Frankenstein! "	CARL	QUICK CHANGE Villager Look --> Student Look	SL Wing 3	~ [1:00] OVERDRESSING Student onto Villager
pg. 4	"Frankenstein... Frankenstein" End of <i>Happiest Town in Town</i>	ISIAIAH	QUICK CHANGE Villager Look --> Student Look	SL Wing 2	~ [45] OVERDRESSING Student onto Villager
pg. 4	"Frankenstein... Frankenstein" End of <i>Happiest Town in Town</i>	LUCY	QUICK CHANGE Villager Look --> Student Look	SL Wing 2	~ [45]
pg. 4	"Frankenstein... Frankenstein" End of <i>Happiest Town in Town</i>	VIVIENNE	QUICK CHANGE Villager Look --> Student Look	SL Wing 2	~ [45]
pg. 4	"Frankenstein... Frankenstein" End of <i>Happiest Town in Town</i>	MIA	QUICK CHANGE Villager Look --> Student Look	SR Wing 2	~ [45]
pg. 4	"Frankenstein... Frankenstein" End of <i>Happiest Town in Town</i>	LEILANI	QUICK CHANGE Villager Look --> Medical Assistant Look	SL Wing 1	~ [1:30]
pg. 3	"-what are the chances of a New York doctor coming to Transylvania? "	ASM (HANNAH)	ASSIST QUCIK CHANGE LEILANI	SL Wing 1	
pg. 4	"Frankenstein... Frankenstein" End of <i>Happiest Town in Town</i>	ALYSSA	QUICK CHANGE Villager Look --> Medical Assistant Look	SR Wing 1	~ [1:30]
[A1 S2] FREDERICK'S LECTURE					
#3 "(There Is Nothing Like) The Brain"					
pg. 6	"Which leads us directly to the subject of today's lecture."	ASM (HANNAH)	HANDOFF Jar of Brain (PINK) to LEILANI	SL Wing #3	
pg. 6	"That is equal to the brain "	ASM (HANNAH)	CATCH Jar of Brain from LEILANI	SL Wing #3	
pg. 7	"And I always give the elbow room"	ASM (HANNAH)	HANDOFF Retractable Metal Pointer to LEILANI	SL Wing #3	
pg. 7	"It's the brain "	ASM (HANNAH)	CATCH 'Brain Sign' from ALYSSA CATCH Retractable Metal Pointer from LEILANI	SL Wing #3	
pg. 7	"Mr. Hilltop here, with whom I have never worked nor given..."	LEILANI & ALYSSA	SET Gurney (Table)	FROM SL Wing 2 TO CS	
pg. 9	"You can bet your ass on the brain! "	LEILANI & ALYSSA	STRIKE Gurney (Table)	FROM CS TO SL Wing 2	
pg. 10	"Class dismissed." End of <i>The Brain</i> . When Leilani Crosses DS	ASM (HANNAH)	SET SL Slider	FROM SL Wing #1 TO LEFT	
pg. 10	"Class dismissed." End of <i>The Brain</i> . When Leilani Crosses DS	ASM (CAM)	SET SR Slider	FROM SR Wing #1 TO RIGHT	
pg. 10	"Class dismissed." End of <i>The Brain</i> . When Leilani Crosses DS	RAIL OPERATOR	FLY Curtain IN		
pg. 11	After setting slider	ASM (HANNAH)	BACKSTAGE SET Table w/ Big Brain, Syringe, Saw, Scissors & Sheet	SL Wing #3	
[A1 S2a] NOTICE OF DEATH					
pg. 11	During scene.	LUCY & ALANNA	SET Ship Bunting	FROM SL Wing TO US Platform	
pg. 11	During scene	VIVIENNE	QUICK CHANGE Student Look --> Steward Look	SR Wing 3	~ [:50]
pg. 11	During scene	MIA	QUICK CHANGE Student Look --> Ship Couple Look	SR Wing 2	~ [1:00]
pg. 11	During scene	JACOB	QUICK CHANGE Student Look --> Luggage Pusher Look	SL Wing 2	~ [1:00]
pg. 11	During scene	LEILANI	QUICK CHANGE Medical Assistant Look --> Ship Couple Look	SL Wing 2	~ [1:00]
pg. 11	During scene	KEVIN	QUICK CHANGE Studeny Look --> Ship Couple Look	SL Wing 2	~ [1:00]
pg. 11	During scene	CARL	QUICK CHANGE Student Look --> Luggage Pusher Look	SL Wing 1	~ [1:00]
pg. 11	During scene	MASON	QUICK CHANGE Student Look --> Ship Couple Look	SL Wing 1	~ [1:00]
pg. 11	During scene	ALYSSA	QUICK CHANGE Student Look --> Ship Couple Look	SL (Downstairs)	~ [2:00]
pg. 11	During scene	REAGAN	QUICK CHANGE Student Look --> Ship Couple Look	SL (Downstairs)	~ [2:00]
pg. 11	Start of Telegraph Scene.	LEILANI	REMOVE Lab Coat from FREDERICK HANDOFF Overcoat to FREDERICK	SL	



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PAGE	CUE	WHO	ACTION	WHERE	NOTES
pg. 11	Start of Telegraph Scene.	AYLSSA	RESET SR Bench	FROM CS TO DSR	
Transition A1S2 Lab --> A1S3 Ship Yard					
pg. 12	"That's FRONKENSTEEN!!!" Scene Transition	ASM (HANNAH)	STRIKE SL Slider	FROM DSL TO SL Wing #1	
pg. 12	"That's FRONKENSTEEN!!!" Scene Transition	ASM (CAM)	STRIKE SR Slider	FROM DSR TO SR Wing #1	
pg. 10	"That's FRONKENSTEEN!!!" Scene Transition	RAIL OPERATOR	FLY Curtain OUT		
pg. 12	"That's FRONKENSTEEN!!!" Scene Transition	ASM (CAM)	HANDOFF Overcoat, Hat, & Suitcase to FREDERICK	FROM SR Wing 1 TO DSR	
[A1 S3] FREDERICK DEPARTS					
#4 "Please Don't Touch Me"					
pg. 13	"All aboard! Sailing in ten minutes! Ten minutes, please! "	CARL	SET Dolly with Trunk	FROM SR Stairs TO CS	
pg. 16	"If the lovely filthy things you do are only in your mind. "	REAGAN	MOVE Dolly with Trunk	FROM CS TO SL Stair Arch	
pg. 16	" You can spank me til I'm red."	CARL	BACKSTAGE MOVE Dolly STRIKE Trunk from Dolly	FROM SL Wing 2 TO SL Wing 2	
pg. 17	"We won't poke you, we won't stroke you "	MIA, ALYSSA, LEILANI, VIVIANNE	MOVE Trunk	FROM Dolly SL TO CS	
pg. 18	"We won't touch you"	MASON	MOVE Dolly	FROM SL Wing 2 TO SL	
pg. 18	"We won't touch you"	JACOB & CARL	MOVE Trunk	FROM CS TO Dolly SL	
pg. 18	"We won't touch you"	CARL	HANDOFF Shawl to JILLIAN	SL	
pg. 18	"We won't touch you" End of <i>Please Don't Touch Me</i>	ASM (CAM)	HANDOFF (3) Poppers to MIA, LEILANI, & ALYSSA	SL Wing 2	
[A1 S4] FREDERICK MEETS IGOR					
Transition A1S3 Ship Yard --> A1S4 Station [START OF SCENE]					
pg. 18	End of <i>Please Don't Touch Me</i>	JACOB & MASON	STRIKE Dolly w/ Trunk	FROM DSL TO Downstairs	*DOLLY HANDLE WILL BE REMOVED, carry the dolly w/ trunk downstairs*
pg. 18	End of <i>Please Don't Touch Me</i> Off of Patrick's "GO"	ASM (HANNAH)	SET SL Slider	FROM SL Wing 1 TO DSL	Sliders are curtain setting at the same time
pg. 18	End of <i>Please Don't Touch Me</i> Off of Patrick's "GO"	ASM (CAM)	SET SR Slider	FROM SR Wing 1 TO DSR	Sliders are curtain setting at the same time
pg. 18	End of <i>Please Don't Touch Me</i> Off of Patrick's "GO"	RAIL	FLY Wing 1 Curtain IN		Sliders are curtain setting at the same time
pg. 19	During Scene	(ASM) HANNAH	STRIKE Bunting	FROM US Platform TO SR Cubby	
pg. 18	After striking bunting	ASM (HANNAH)	STRIKE Dolly Handle	SL Wing 2	
pg. 19	During Scene	ASM (CAM)	SET Wagon w/ Carl	FROM Back Deck TO CS	
pg. 19	During Scene	CARL	SET Wagon w/ ASM (CAM)	FROM Back Deck TO CS	
pg. 19	During Scene	LUCY	SET Riding Crop	FROM SR Prop Table TO CS	
pg. 19	During Scene	(ASM) HANNAH	SET Hay Blanket	FROM Back Deck TO CS	
pg. 19	Once wagon is set.	ASM (CAM)	CALL Rail Cues [Tree IN] & [Window IN]	--	
pg. 19	After wagon is set	RAIL	FLY Tree IN		
pg. 19	After tree flies in	RAIL	FLY Window Unit IN		
#5 "Together Again For the First Time"					
Transition A1S4 Station --> A1S5 Hay Ride [END OF "TOGETHER AGAIN"]					
pg. 24	"For the first time, together again " In the <i>Together Again (Encore)</i>	ASM (HANNAH)	STRIKE SL Slider	FROM DSL TO SL Wing 1	
pg. 24	"For the first time, together again " In the <i>Together Again (Encore)</i>	ASM (CAM)	STRIKE SR Slider	FROM DSR TO SR Wing 1	
pg. 24	"For the first time, together again " In the <i>Together Again (Encore)</i>	RAIL	FLY Wing 1 Curtain OUT		
[A1 S5] HAYRIDE TO THE CASTLE					
#6 "Roll In the Hay"					
pg. 26	During <i>Roll in the Hay</i>	ASM (CAM)	BACKSTAGE MOVE Wingback Chair	FROM SR Cubby TO SR Wing	
Transition A1S5 Hay Ride --> A1S6 Castle Exterior [END OF "ROLL IN THE HAY"]					
pg. 30	"Roll in the hay " End of <i>Roll in the Hay</i>	RAIL	FLY Tree OUT		*SLOW, WITH MUSIC OUT BY END OF MUSIC*
[A1 S6] ARRIVING AT THE CASTLE					
pg. 31	"Oh, sank you, doctor!" After INGA is clear of wagon.	LUCY & ALANNA	MOVE Wagon	FROM CS TO CSL	



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PAGE	CUE	WHO	ACTION	WHERE	NOTES
pg. 31	"Don't mention it." Shift in music.	ASM (CAM)	OPEN USC Doors	USC Wall	*SL Door*
pg. 31	"Don't mention it." Shift in music.	ASM (HANNAH)	OPEN USC Doors	USC Wall	*SR Door*
pg. 32	"Whoa, [HORSE NAME]! Whoa, [HORSE NAME]"	LUCY & ALANNA	STRIKE Wagon	FROM CSL TO SL Wing 2	
pg. 32	"Whoa, [HORSE NAME]! Whoa, [HORSE NAME]"	ASM (CAM)	CATCH Wagon from PONY GIRLS BACKSTAGE MOVE Wagon	FROM SL Wing 2 TO Back Deck	
pg. 32	"Whoa, [HORSE NAME]! Whoa, [HORSE NAME]"	CARL	CATCH Wagon from PONY GIRLS BACKSTAGE MOVE Wagon	FROM SL Wing 2 TO Back Deck	
pg. 32	"Whoa, [HORSE NAME]! Whoa, [HORSE NAME]"	ASM (HANNAH)	STRIKE Riding Crop, Frederick Suitcase, & Hay Blanket	FROM SL Wing 2 TO Back Deck/Prop Table	
Transition A1S6 Castle Exterior --> A1S7 Library					
pg. 32	"Blucher." Start of transition music.	RAIL	FLY Window Unit OUT		
pg. 32	"Blucher." Start of transition music.	LEILANI	TURN Bookcase	USL	Face Audience
pg. 32	"Blucher." Start of transition music.	JAKE	SET Wingback Chair and Book	FROM SR Wing 2 TO USR	Preset book on chair
[A1 S7] FRANKENSTEIN'S DREAM					
pg. 32	During Scene	LUCY	QUICK CHANGE Sexy Horse Look --> Mad Scientist Look	SL (Downstairs)	~ [2:30]
pg. 32	During Scene	ALANNA	QUICK CHANGE Sexy Horse Look --> Mad Scientist Look	SL (Downstairs)	~ [2:30]
pg. 32	During Scene	ASM (CAM)	BACKSTAGE STRIKE Wagon	FROM SL Wing TO Back Deck	
pg. 32	During Scene	CARL	BACKSTAGE STRIKE Wagon	FROM SL Wing TO Back Deck	
#7 "Join the Family Business"					
pg. 38	After dance break "Join the family enterprise"	CARL & KEVIN	SET Table w/ Big Syringe, Saw, & Scissors w/ Sheet	FROM SL Wing #3 TO USC	
pg. 38	"You're name's not Fronkensteen"	VIVIENNE	STRIKE Table	FROM USC TO SL Wing #3	
pg. 38	"You're name's not Fronkensteen"	ASM (CAM)	HANDOFF Monster Arm to CARL HANDOFF Monster Body to LEILANI HANDOFF Flashlights to MASON	SR Wing 2	
pg. 38	"You're name's not Fronkensteen"	ASM (HANNAH)	HANDOFF Monster Arm to KEVIN HANDOFF Monster Head to ISAIAH	SL Wing 2	
pg. 38	"Join the family business"	LEILANI	STRIKE Rake	SR Wing #2	
pg. 38	"Join the family business"	ISAIAH	STRIKE Head	SL Wing #3	
pg. 38	"Join the family business"	MASON	STRIKE Flashlights	SR Wing #3	
pg. 38	"Join the family business"	CARL	STRIKE Purple Wing	SR Wing #2	
pg. 38	"Join the family business"	KEVIN	STRIKE Purple Wing	SL Wing #2	
pg. 38	"Join the family business"	ASM (CAM)	CATCH Monster Arm from CARL CATCH Monster Body from LEILANI CATCH Flashlights from MASON	SR Wing 2	
pg. 38	"Join the family business"	ASM (HANNAH)	CATCH Monster Arm from KEVIN CATCH Monster Head from ISAIAH	SL Wing 2	
[A1 S7a] SECRET PASSAGEWAY					
pg. 38	"Family business...I gotta join it."	ASM (HANNAH)	BACKSTAGE STRIKE Large Medical Equipment from Table	USC	
pg. 38	"Family business...I gotta join it."	CARL	BACKSTAGE SET Table with Lab Setup	USC	Scientific Equipment
Transition A1S7a Castle Interior --> A1S8 Lab					
pg. 41	Transition into Lab	LUCY & VIVIENNE	STRIKE Wingback Chair	FROM USR TO SR Wing 2	
pg. 41	Transition into Lab	KEVIN	TURN Bookcase and SET Switch on Wall	USL	*SHOULD HAVE SWITCH FACE TO AUDIENCE*
pg. 41	Transition into Lab	ALANNA	SET Cabaret Chair w/ Violin & Bow	FROM SR Wing 2 TO DSR	
pg. 41	Transition into Lab	LEILANI	SET Ashtray w/ Cigar & Victor's Book	FROM SR Wing 1 TO DSR Bench	
pg. 41	Transition into Lab	MIA	FLIP SL Wing #2 Portal	SL Wing #2	
pg. 41	Transition into Lab	CARL	SET Lab Table	FROM SR Wing 3 TO CS	
pg. 41	Transition into Lab	CHRIS	SET SL Slider	FROM SL Wing 1 TO DSL	
pg. 41	Transition into Lab	ASM (CAM)	SET Tesla Coil	FROM SR Wing 1 TO Edge of Portal	
pg. 41	Transition into Lab	ISAIAH	SET Tesla Coil	FROM SL Wing 1 TO Edge of Portal	
[A1 S8] DISCOVERING THE LAB					



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PAGE	CUE	WHO	ACTION	WHERE	NOTES
pg. 41	"Are there any lights in this place ?"	CHRIS	STRIKE SL Slider	FROM DSL TO SL Wing 1	
pg. 42	During scene.	ASM (CAM)	BACKSTAGE MOVE Wingback Chair	FROM SR Wing 2 TO SR Cubby	
#8 "He Vas My Boyfriend"					
pg. 44	"It vas on the village green, at the annual bock beer festival..."	LAUREN	MOVE Cabaret Chair	FROM CS TO DSR	
pg. 44	"Where did all the good times go ?"	CHRIS	RIPAWAY Skirt on FRAU BLUCHER	CS	
#8b "The Brain (Reprise)"					
Transition A1S8b Lab --> A1S9 Town Hall					
pg. 47	"Trust in me, master." Scene Transition	LUCY	STRIKE Ashtray & Cigar	FROM DSR TO SR Wing #1	
pg. 47	"Trust in me, master." Scene Transition	VIVIENNE	STRIKE SR Tesla Coil	FROM DSR TO SR Wing #1	
pg. 47	"Trust in me, master." Scene Transition	ALANNA	STRIKE SL Tesla Coil	FROM DSL TO SL Wing #1	
pg. 47	"Trust in me, master." Scene Transition	MIA	MOVE Table Upstage	FROM CS TO USC	
pg. 47	"Trust in me, master." Scene Transition	ASM (HANNAH)	SET SL Slider	FROM SL Wing 1 TO DSL	
pg. 47	"Trust in me, master." Scene Transition	ASM (CAM)	SET SR Slider	FROM SR Wing 1 TO DSR	
pg. 47	"Trust in me, master." Scene Transition	RAIL	FLY Wing 1 Curtain IN		
pg. 47	During Scene	ASM (CAM)	BACKSTAGE STRIKE Scientific Equipment from Table	FROM CS Table TO SR Wing	
pg. 47	During Scene	ASM (HANNAH)	SET Monster Table w/ Dan	CS	Preset w/ Magnetic Straps and Sheet
pg. 47	During Scene	DAN	SET Monster Table w/ ASM	CS	Preset w/ Magnetic Straps and Sheet
[A1 S9] VILLAGE TOWN HALL					
pg. 47	"Trust in me, master! " During scene.	WARDROBE (ANNECY)	HANDOFF Lab Coat & Goggles to JONATHAN	SR Wing 2	
pg. 47	"Trust in me, master! " During scene.	LAUREN	QUICK CHANGE Nightgown/Robe Look --> Base Look w/ Lab Coat & Goggles	SL Wing 2	~ [2:00]
#9 "The Law"					
Transition A1S9 Town Hall --> A1S10 Lab					
pg. 50	When ISAIAH enters	ASM (CAM)	HANDOFF Abby Normal Brain to ISAIAH	SR Wing 1	
pg. 50	When CHRIS exits	CHRIS	HANDOFF Abby Normal Brain to ASM (HANNAH)	SL Wing 1	
pg. 50	When CHRIS exits	ASM (HANNAH)	CATCH Abby Normal Brain from CHRIS	SL Wing 1	
pg. 49	After IGOR drops brain. Scene Transition	REAGAN	STRIKE Cabaret Chair	FROM DSR TO SR Wing #1	
pg. 49	After IGOR drops brain. Scene Transition	RAIL	FLY Wing 1 Curtain OUT		
pg. 49	After IGOR drops brain. Scene Transition	ASM (CAM)	STRIKE SR Slider	FROM DSR TO SR Wing 1	
pg. 49	After IGOR drops brain. Scene Transition	VIVIENNE	STRIKE SL Slider	FROM DSL TO SL Wing 1	
pg. 49	After IGOR drops brain. Scene Transition	CARL	MOVE Bench	FROM DSR TO Against DSR Wall	
pg. 49	After IGOR drops brain. Scene Transition	WARDROBE (MIA)	HANDOFF Lab Coat & Goggles to CHRIS	SL Wing 2	
pg. 49	After IGOR drops brain. Scene Transition	LAUREN	SET Tesla Coil	FROM SL Wing #1 TO DSL	
pg. 49	After IGOR drops brain. Scene Transition	ERIN	SET Tesla Coil	FROM SR Wing #1 TO DSR	
pg. 50	After scene transition.	ASM (HANNAH)	STRIKE Abby Normal Brain	FROM SL Wing 1 TO Downstairs	
pg. 50	After scene transition.	ASM (CAM)	STRIKE Pink Foam Brain	FROM SR Wing 1 TO Downstairs	
[A1 S10] MAKING THE MONSTER					
#11 "Life, Life"					
#11d "He Vas My Boyfriend (Reprise)"					
Transition A1S10 Lab --> A1S11 Castle Exterior					
pg. 60	"He vas my boyfriend!" Scene Transition	MIA	STRIKE SL Tesla Coil	FROM DSL TO SL Wing #1	
pg. 60	"He vas my boyfriend!" Scene Transition	KEVIN	STRIKE SR Tesla Coil	FROM DSR TO SR Wing #1	
pg. 60	"He vas my boyfriend!" Scene Transition	ASM (HANNAH)	SET SL Slider	FROM SL Wing #1 TO LEFT	



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PAGE	CUE	WHO	ACTION	WHERE	NOTES
pg. 60	"He vas my boyfriend!" Scene Transition	ASM (CAM)	SET SR Slider	FROM SR Wing #1 TO RIGHT	
pg. 60	"He vas my boyfriend!" Scene Transition	RAIL	FLY Wing 1 Curtain IN		
pg. 60	"He vas my boyfriend!" Scene Transition	RAIL	FLY Window Unit IN		
[A1 S11] THE MONSTER ESCAPES					
#12 "Welcome to Transylvania"					
pg. 61	Once Curtain & Sliders are set.	ASM (CAM)	STRIKE Monster Table	FROM CS TO SL Wing 3	
pg. 61	When quartet goes on	ASM (HANNAH)	STRIKE Switch	FROM USL TO SL Wing 3	
pg. 61	"It's the place that we humbly call home! Transylvania! " <i>End of song.</i>	ASM (HANNAH)	STRIKE SL Slider	FROM DSL TO SL Wing 1	
pg. 61	"It's the place that we humbly call home! Transylvania! " <i>End of song.</i>	ASM (CAM)	STRIKE SR Slider	FROM DSR TO SR Wing 1	
pg. 61	"It's the place that we humbly call home! Transylvania! " <i>End of song.</i>	RAIL	FLY Wing 1 Curtain OUT		
#13 "Transylvania Mania"					
pg. 66	"Do the transylvania mania-ahhhh! "	ASM (CAM)	OPEN USC Doors for MONSTER	Behind USC Wall	
pg. 66	"Do the transylvania mania-ahhhh! "	ASM (HANNAH)	OPEN USC Doors for MONSTER	Behind USC Wall	
INTERMISSION					
--	Intermission	RAIL	FLY Tree IN		
--	Intermission	ASM (CAM)	TRACK Victor's Book	FROM SR Wing TO SL Wing	
--	Intermission	ASM (HANNAH)	SET Victor's Book and Lab Sheet	On Table	
--	Intermission	ASM (HANNAH)	SET Brain Transference Helmets	FROM CS Stairs TO Table Shelves	
--	Intermission	RAIL	FLY Window Unit OUT		
TOP OF ACT TWO					
pg. 68	Top of Act Two	ASM (CAM)	CONFIRM PLACES in LOBBY Kevin, Mason, Jacob		
pg. 68	Top of Act Two	ASM (HANNAH)	CONFIRM PLACES ONSTAGE Chris, Dan, Erin, John, Reagan, Jake, Alyssa, Mia, Leilani, Vivienne, Lucy, Alanna		
[A2 S1] SEARCHING FOR THE MONSTER					
#15 "He's Loose"					
Transition A2S1 Village --> A2S2 Lab					
pg. 70	"He's loose" Music Transition	LAUREN	SET Table	FROM SL Wing #2 TO CS	
pg. 70	"He's loose" Music Transition	ASM (HANNAH)	SET Switch on Bookcase		
pg. 70	"He's loose" Music Transition	RAIL	FLY Tree OUT		
pg. 72	"He's loose" Music Transition	ASM (CAM)	OPEN USC Doors	USC	
pg. 72	"He's loose" Music Transition	ASM (HANNAH)	OPEN USC Doors	USC	
pg. 72	"He's loose" Music Transition	ASM (CAM)	SET Shadow Play Curtain	USC Behind Doors	
[A2 S2] INGA'S SEDUCTION					
pg. 71	During Scene / <i>Listen to Your Heart</i>	MASON	CHANGE Villager Look --> NY Entourage Look	SL (Downstairs)	~ [3:40]
pg. 71	During Scene / <i>Listen to Your Heart</i>	JAKE	CHANGE Villager Look --> NY Entourage Look	SL (Downstairs)	~ [3:40]
pg. 71	During Scene / <i>Listen to Your Heart</i>	LUCY	CHANGE Villager Look --> NY Entourage Look	SL (Downstairs)	~ [3:40]
pg. 71	During Scene / <i>Listen to Your Heart</i>	MIA	CHANGE Villager Look --> NY Entourage Look	SL (Downstairs)	~ [3:40]
pg. 71	During Scene / <i>Listen to Your Heart</i>	LEILANI	CHANGE Villager Look --> NY Entourage Look	SL (Downstairs)	~ [3:40]
#16 "Listen To Your Heart"					
pg. 72	"Don't resist cupid's dart "	LAUREN	TOSS Victor's Book	FROM CS TO SR Wing #2	
pg. 72	"Don't resist cupid's dart "	ASM (CAM)	CATCH Victor's Book	SR Wing #2	
pg. 72	"So listen, listen to your heart! "	LAUREN & JONATHAN	STRIKE Table	FROM CS TO SL Wing #3	
[A2 S2a] ELIZABETH ARRIVES					
pg. 73	After INGA and FREDERICK exit with table.	LAUREN	CHANGE Base Look w/ Lab Coat --> Sheet Covering	Behind US Wall	Leave Base Look clothes on the table. You will change back into them onstage.



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PAGE	CUE	WHO	ACTION	WHERE	NOTES
#17 "Surprise"					
pg. 78	"All the world enjoys a lovely surprise. Surprise! Surprise! "	MASON & JAKE	SET Table	FROM SL Wing #3 TO CS	
pg. 80	"I only laughed once. "	LAUREN	CHANGE Sheet Covering --> Base Look	SL (Downstairs)	CHRIS and ERIN assisting if needed. All Base Look clothes should be preset on the table.
Transition A2S2 Lab --> A2S3 Hermit's Home					
pg. 80	"The staircase can be treacherous." "No. Alright" Scene Transition	ASM (HANNAH)	SET SL Slider	FROM SL Wing #1 TO LEFT	
pg. 80	"The staircase can be treacherous." "No. Alright" Scene Transition	ASM (CAM)	SET SR Slider	FROM SR Wing #1 TO RIGHT	
pg. 80	"The staircase can be treacherous." "No. Alright" Scene Transition	RAIL	FLY Wing 1 Curtain IN		
pg. 81	"The staircase can be treacherous." "No. Alright" Scene Transition	ASM (HANNAH)	STRIKE Switch		
pg. 80	"The staircase can be treacherous." "No. Alright" Scene Transition	CARL	SET Bench	FROM SL Wing 1 TO DSL	
pg. 80	"The staircase can be treacherous." "No. Alright" Scene Transition	JACOB	SET Hermit Props on Bench	FROM USC TO DSC	*BRING ON WITH CONTAINER*
pg. 80	"The staircase can be treacherous." "No. Alright" Scene Transition	REAGAN	STRIKE Shadow Play Curtain	FROM USC TO SL Prop Table	
pg. 80	"The staircase can be treacherous." "No. Alright" Scene Transition	KEVIN	SET Hermit Flat	FROM DSL IN TO DSL OUT	
pg. 80	"The staircase can be treacherous." "No. Alright" Scene Transition	KEVIN	SET Bench	FROM DSL Corner TO DSL Spike	
[A2 S3] THE HERMIT					
#18 "Please Send Someone"					
pg. 84	MONSTER exits	ASMs (CAM & HANNAH)	PAGE Curtain for MONSTER	CS	
Transition A2S3 Hermit's Home --> A2S4 The Dungeon					
pg. 84	After MONSTER exits. Before end of <i>Send Me Someone</i>	ASM (HANNAH)	SET Right Chain on MONSTER	USC Wall	
pg. 84	After MONSTER exits. Before end of <i>Send Me Someone</i>	ASM (CAM)	SET Left Chain on MONSTER	USC Wall	
pg. 84	"Any other someone... for me!" Scene Transition	ASM (HANNAH)	STRIKE SL Slider	FROM LEFT TO SL Wing #1	
pg. 84	"Any other someone... for me!" Scene Transition	ASM (CAM)	STRIKE SR Slider	FROM RIGHT TO SR Wing #1	
pg. 84	"Any other someone... for me!" Scene Transition	RAIL	FLY Wing 1 Curtain OUT		
pg. 84	"Any other someone... for me!" Scene Transition	JOHN	STRIKE Hermit Flat	FROM DSL OUT TO DSL IN	
pg. 84	"Any other someone... for me!" Scene Transition	KEVIN	MOVE Bench	FROM CS TO DSR of Proscenium	
pg. 84	"Any other someone... for me!" Scene Transition	JACOB	STRIKE Hermit Props	FROM Bench TO SL Prop Table (Downstairs)	
pg. 84	"Any other someone... for me!" Scene Transition	CARL	STRIKE SR Bench	FROM DSL TO SR Wing #2	
[A2 S4] MONSTER BONDING					
pg. 85	"I'm going in there, alone. " During scene before <i>Man About Town</i>	ASM (HANNAH)	HANDOFF / SET Chains on MONSTER	SL Wing	
pg. 85	"I'm going in there, alone. " During scene before <i>Man About Town</i>	JOHN ANTONY	CHANGE Hermit Look --> Kemp Look	SL (Downstairs)	~ [4:00]
pg. 85	"Break a leg!" IGOR, INGA, & FRAU all exit	ERIN	CHANGE Base Frau Look --> Evening Shawl Frau Look	SR Wing	~ [3:50]
pg. 85	"Break a leg!" IGOR, INGA, & FRAU all exit	LAUREN	CHANGE Base Inga Look --> Evening Dress Look	Downstairs	~ [6:00]
pg. 85	"Break a leg!" IGOR, INGA, & FRAU all exit	CHRIS	CHANGE Base Igor Look --> Igor Tux Look	Downstairs	~ [6:00]
#19 "Man About Town"					
Transition A2S4 The Dungeon --> A2S5 Theatre					



YOUNG FRANKENSTEIN RUN SHEETS

PAGE	CUE	WHO	ACTION	WHERE	NOTES
pg. 88	"You're the man about town" Scene Transition	ASM (HANNAH)	SET SL Slider	FROM SL Wing #1 TO LEFT	
pg. 88	"You're the man about town" Scene Transition	ASM (CAM)	SET SR Slider	FROM SR Wing #1 TO RIGHT	
pg. 88	"You're the man about town" Scene Transition	RAIL	FLY Wing 1 Curtain IN		
pg. 88	"You're the man about town" Scene Transition	JONATHAN	CHANGE Base Frederick Look --> Tux Look	SL Wing	~ [:50] CHANGE Grey Suit Pants --> Tux Pants, ADD Jacket, & Tap Shoes
pg. 88	"You're the man about town" Scene Transition	DAN	CHANGE Base Monster Look --> Tux Look w/ White Gown	SR Wing	~ [:30]
pg. 88	"You're the man about town" Scene Transition	ASM (HANNAH)	CALL QUICK CHANGE CLEAR for JONATHAN	SL Wing	
pg. 88	"You're the man about town" Scene Transition	ASM (CAM)	CALL QUICK CHANGE CLEAR for DAN	SR Wing	
[A2 S5] PRESENTING THE MONSTER					
pg. 88	Start of scene, once curtain is in.	ASM (HANNAH)	STRIKE Chains	FROM Onstage / CS TO SL Wing	
pg. 89	After FRAU exits.	CARL	HANDOFF Cane to FRAU BLUCHER	CS- Behind Curtain	
pg. 89	"...for your intellectual and philosophical pleasure—THE CREATURE"	CARL	PAGE Curtain for MONSTER	CS- Behind Curtain	
pg. 89	"...for your intellectual and philosophical pleasure—THE CREATURE"	JACOB	PAGE Curtain for MONSTER	CS- Behind Curtain	
pg. 90	"...man about town! Hit it! "	DAN	QUICK CHANGE Gown OFF, Tux Jacket & Bowtie ON	CS- Behind Curtain	~ [:10] Led by MIA
pg. 90	"...man about town! Hit it! "	LUCY	HANDOFF Top Hat & Cane to MONSTER	CS- Behind Curtain	
pg. 90	"...man about town! Hit it! "	LEILANI	HANDOFF Top Hat & Cane to FREDERICK	CS- Behind Curtain	
#20 "Puttin' On The Ritz"					
pg. 92	"Putting on the ritz" Frau enters.	CARL	PAGE Curtain for FRAU	CS	
pg. 92	"Putting on the ritz" Frau enters.	JACOB	PAGE Curtain for FRAU	CS	
pg. 92	After Inga solo dance. Music Change.	ASM (HANNAH)	STRIKE SL Slider	FROM LEFT TO SL Wing #1	
pg. 92	After Inga solo dance. Music Change.	ASM (CAM)	STRIKE SR Slider	FROM RIGHT TO SR Wing #1	
pg. 92	After Inga solo dance. Music Change.	RAIL	FLY Wing 1 Curtain OUT		
[A2 S5a] THE MONSTER ESCAPES (AGAIN)					
#20b "He's Loose (Reprise)"					
Transition A2S5 Theatre --> A2S6 Cave					
pg. 94	"He's loose, he's loose" Scene Transition	DAN	OPEN Trap Door	--	
[A2 S6] THE MONSTER & ELIZABETH					
#21 "Ah, Sweet Mystery of Life"					
pg. 95	Before Sweet Mystery of Life	ASM (CAM)	CATCH Tux Jacket & Top Hat from DAN	SR Wing 1	
pg. 95	"Ah, sweet mystery of life"	ASM (HANNAH)	BACKSTAGE SET Table w/ Transference Helmet	USC	
pg. 95	"I know at last the meaning of it all" End of Song.	JILLIAN	CLOSE Trap Door	--	
pg. 95	"I know at last the meaning of it all" End of Song.	JILLIAN	QUICK CHANGE Into BRIDE OF FRANKENSTEIN WIG	Hallway outside Trapdoor	~ [:40]
pg. 96	"...poor, helpless woman at this very moment."	DAN	OPEN Trap Door	--	
#22 "Deep Love"					
pg. 98	"Well, you better keep your mouth shut. " After tearaway skirt moment.	WADROBE (MIA)	CLOSE Trap Door	--	
Transition A2S6 Cave --> A2S7 Lab					
pg. 98	"Forever inside" Scene Transition	LAUREN & JONATHAN	SET Table	FROM SL Wing #3 TO CS	
pg. 98	"Forever inside" Scene Transition	ASM (HANNAH)	SET Tesla Coil	FROM SL Wing #1 TO DSL	
pg. 98	"Forever inside" Scene Transition	ASM (CAM)	SET Tesla Coil	FROM SR Wing #1 TO DSR	
pg. 98	"Forever inside" Scene Transition	KEVIN	SET Switch on Bookcase Wall	FROM SL Wing #3 TO Bookcase Wall	
[A2 S7] BRAIN TRANSFERENCE					
#23a "Hang the Doctor"					



YOUNG FRANKENSTEIN RUN SHEETS

PAGE	CUE	WHO	ACTION	WHERE	NOTES
Transition A2S7 Lab --> A2S8 Village Square					
pg. 103	"All right, as I was saying, take the Doctor away! "	LAUREN & MASON	STRIKE Table	FROM CS TO SL Wing #3	
pg. 103	"All right, as I was saying, take the Doctor away! "	ERIN	STRIKE Tesla Coil	FROM DSR TO SR Wing #1	
pg. 103	"All right, as I was saying, take the Doctor away! "	ALANNA	STRIKE Tesla Coil	FROM DSL TO SL Wing #1	
pg. 103	"All right, as I was saying, take the Doctor away! "	Hannah?	STRIKE Switch	FROM Bookcase Wall TO SL Wing #3	
[A2 S8] THE HANGING					
#24 "Frederick's Soliloquy"					
pg. 105	"Very well then, you shall die a Frankenstein "	ASM (CAM)	OPEN USC Doors	USC Behind Doors	
pg. 105	"Very well then, you shall die a Frankenstein "	ASM (HANNAH)	OPEN USC Doors	USC Behind Doors	
pg. 105	"Very well then, you shall die a Frankenstein "	ASM (CAM)	SET Curtain	USC Behind Doors	
pg. 105	"Very well then, you shall die a Frankenstein "	ASM (CAM)	SET Dummy w/ Noose	USC Behind Doors	
pg. 105	"Very well then, you shall die a Frankenstein "	ASM (HANNAH)	SET Dummy w/ Noose	USC Behind Doors	
pg. 105	"Prepare to say goodbye! Eins... zwei... dreii! Listen for doors opening SFX.	ASM (CAM)	HANG Dummy	USC Behind Doors	
pg. 105	"Prepare to say goodbye! Eins... zwei... dreii! Listen for doors opening SFX.	CARL	SHINE FLASHLIGHT On SL Escape Stairs	SL Wing	
pg. 106	"Stop and stand back "	REAGAN & JACOB	SET Table	FROM SL Wing #3 TO CS	
[A2 S8a] FREDERICK SAVED					
pg. 108	"You saved me." Frederick off table.	REAGAN & JACOB	STRIKE Table	FROM CS SL Wing #3 TO	
#25 "Deep Love (Reprise)"					
#26 "Finale Ultimo"					
[A2 S9] FINALE					
#28 "Final Sing- Together Again"					
END OF SHOW					